

Title: Rift Locations

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PART 1: Info about the 8  
Named Rifts that are in  
the runebook on the  
music stand.

PART 2: Directions to  
the New Dungeon in  
Ilshenar.

PART 1, NAMED RIFTS:

1. Sentinel - Ilshenar  
54o 51n 54o 25e  
From Spirituality gate,  
go screen-right to  
Blood Dungeon. Go in &  
down the stairs, then all  
the way to the next to  
last room in back.

2. Shiny - Trammel  
23o 2n 59o 3e  
Inside Cove Orc Fort.

3. Battle - Malas  
47o 2n 71o 9e  
Corrupted Forest.

4. Chasm - Trammel Lost  
Lands  
21o 37s 46o 24w

5. Gramps - Felucca Lost  
Lands  
23o 1s 10o 24w  
South of Papua. Start at  
building "Pier 39" near  
the Papua docks, then go  
South to a rectangle of  
ruins.

6. Honor - Tokuno Isles  
60o 29n 3o 39e  
Island of Mt. Hakonu.

7. Slumber - Tokuno Isles  
133o 31n 27o 50w  
Winter Spur.

8. Ghost - Felucca  
106° 42'N 172° 42'W  
Artic Isle.

PART 2, NEW DUNGEON:

GoTo Ilshenar Humility  
Gate. Then go South past  
the Lizard Forts, then go  
East past the  
Resurrection Tree. At the  
end of the valley is a  
stone named "Ancient  
Stone."

Say the password:

roclasmpy

(Directions courtesy of  
COS)  
- db & t